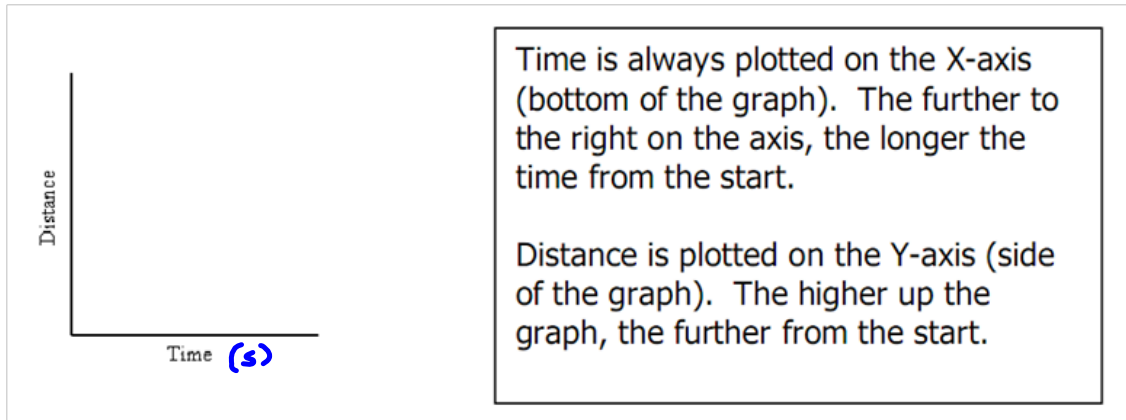


Outcome 1b:

Distance vs. time graph

Creating a graph is a useful tool for problem solving b/c it can help visualize what is occurring.



What are some things that have to be included in a graph?

- Title
- labels for each axis
- units

Using a set of data obtained from observation of a moving object, you can create your own distance-time graph

TABLE B1.2 Time and Distance Data for Example Problem B1.2

Time t (s)	Distance from First Marker d (m)
0.0	0.0
1.0	3.9
2.0	8.0
3.0	12.2
4.0	15.9
5.0	20.1

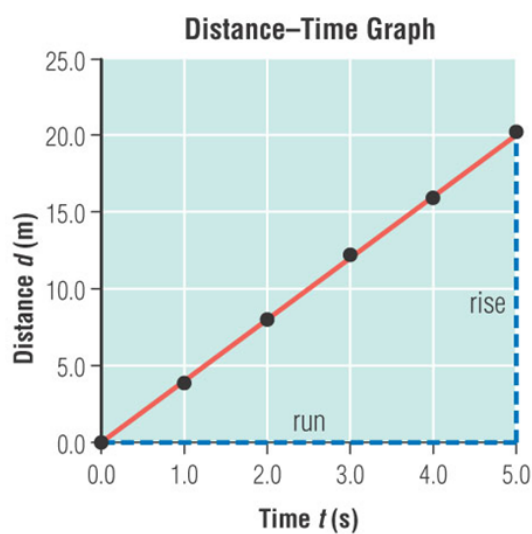
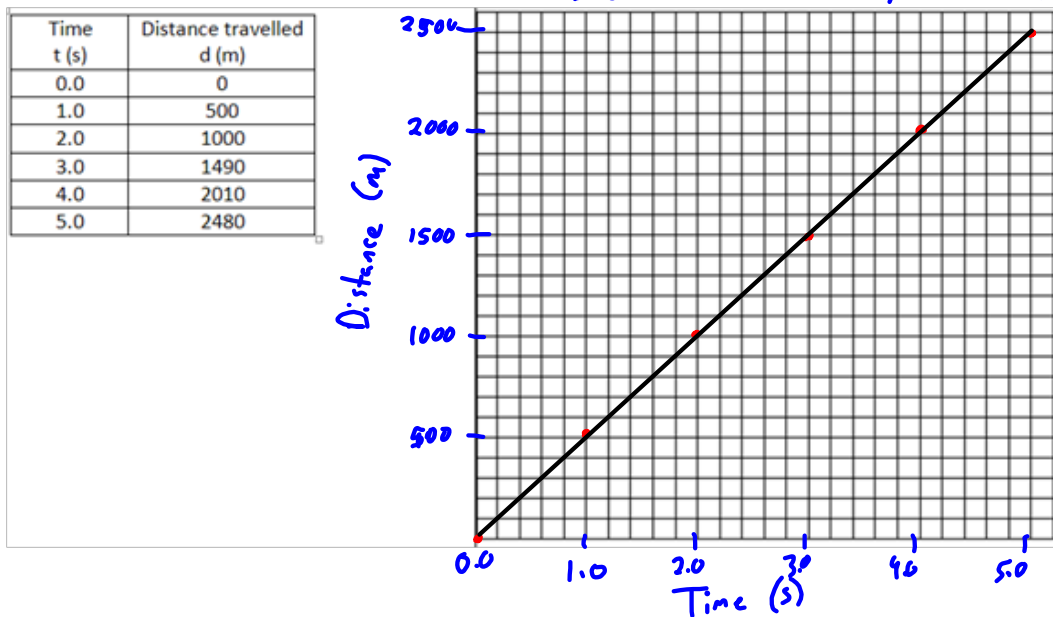


FIGURE B1.6 A distance-time graph for the data from Table B1.2

Try your own...

The data in the table below was collected from a jet travelling at a constant speed

Distance-Time Graph of a Jet



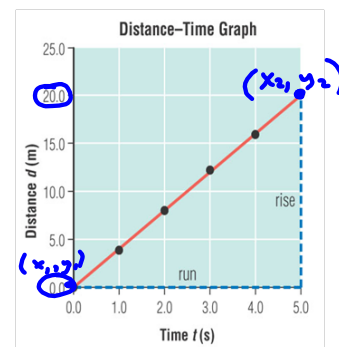
Analyzing distance-time graphs

What is the slope of a line?

- steepness of a line

How do we calculate the slope of a line?

$$\text{slope} = \frac{\text{rise}}{\text{run}} = \frac{y_2 - y_1}{x_2 - x_1}$$



If slope is rise/run, what does the slope of a distance time graph tell us?

- speed of the object

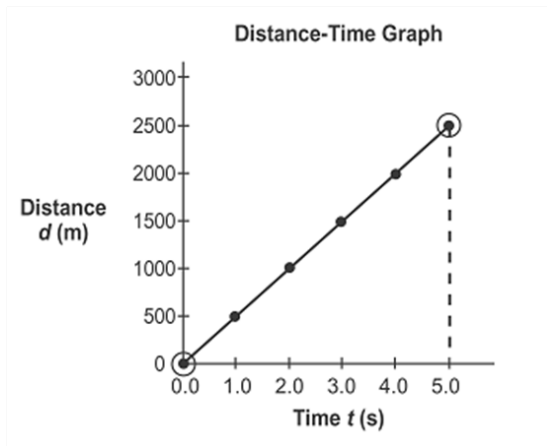
Differences in motion animation

<http://www.physicsclassroom.com/mmedia/kinema/fs.cfm>



Try it on your own...

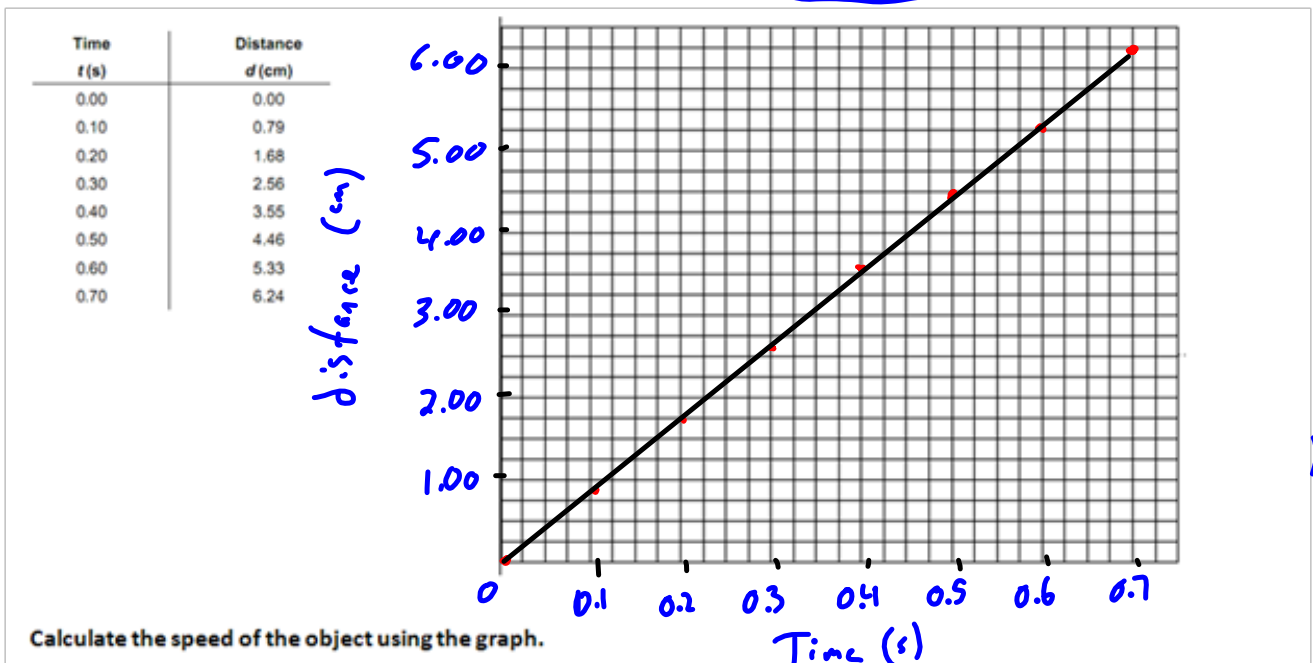
Calculate the slope of the line that you graphed in the example above (the jet one). Show all your work, including units.



$$\begin{aligned}
 \text{slope} &= \frac{\text{rise}}{\text{run}} \\
 &= \frac{2480 \text{ m} - 0 \text{ m}}{5.0 \text{ s} - 0.0 \text{ s}} \\
 &= \frac{2480 \text{ m}}{5.0 \text{ s}} \\
 &= 496 \text{ m/s} \\
 &= 5.0 \times 10^2 \text{ m/s}
 \end{aligned}$$

Try it on your own...

Graph the motion of the object represented in the data below.

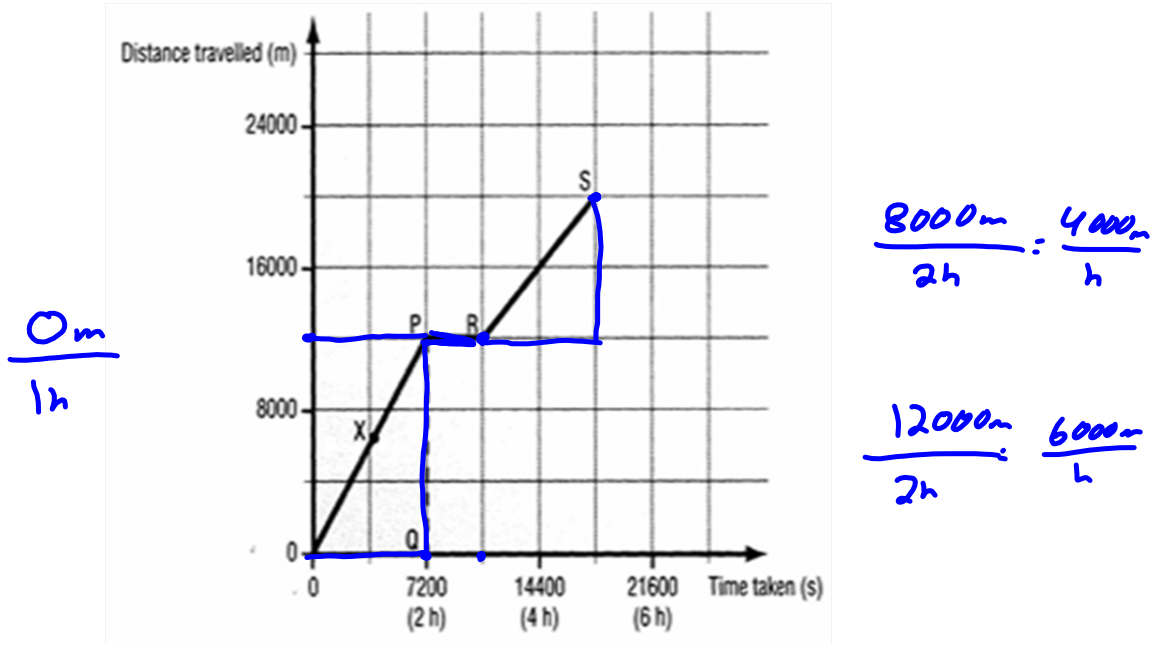


$$\text{Speed: slope} = \frac{\text{rise}}{\text{run}} = \frac{6.24 - 0.00 \text{ cm}}{0.70 - 0 \text{ s}} = \frac{6.24 \text{ cm}}{0.7 \text{ s}} = 8.914... \frac{\text{cm}}{\text{s}}$$

8.9 $\frac{\text{cm}}{\text{s}}$

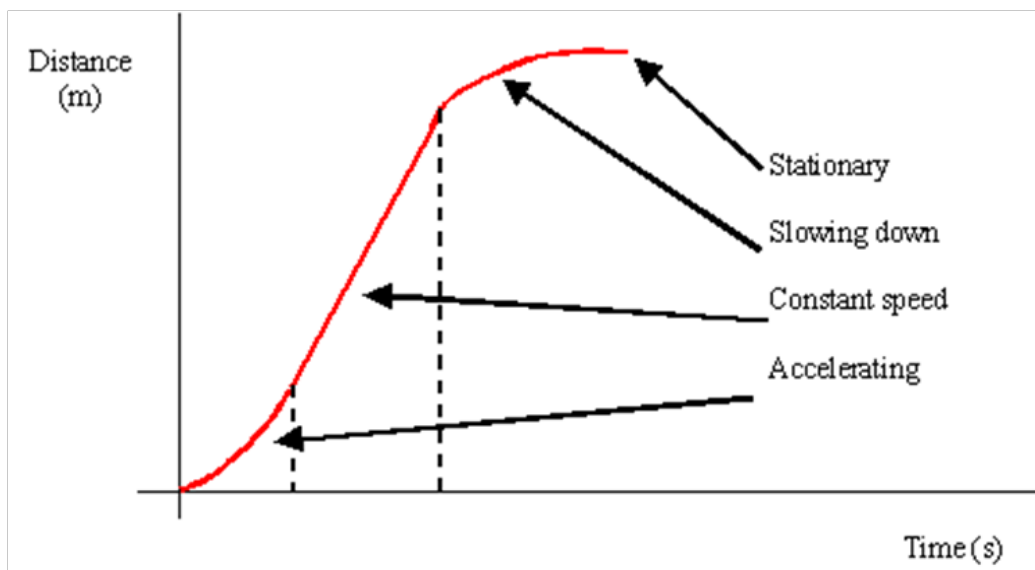
Different shapes on distance-time graphs

Distance time graph of a student on a hiking trip in Jasper National Park



Questions:

1. What was the distance traveled after 2 hours? 12000m
2. What happened from point P to point R? stopped
3. Was the students' speed greater during the first part or the second part of the hike? _____



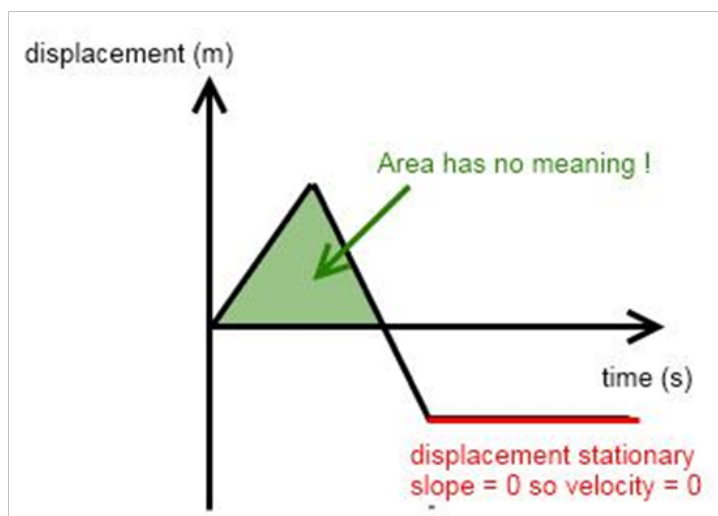
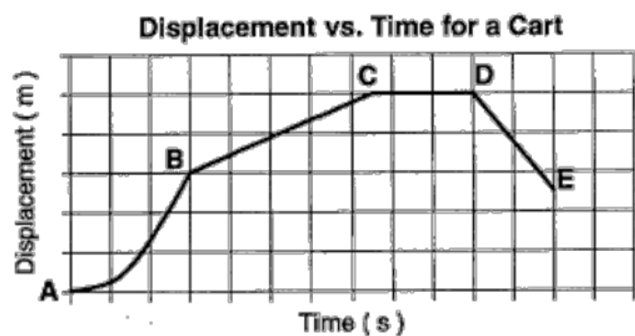
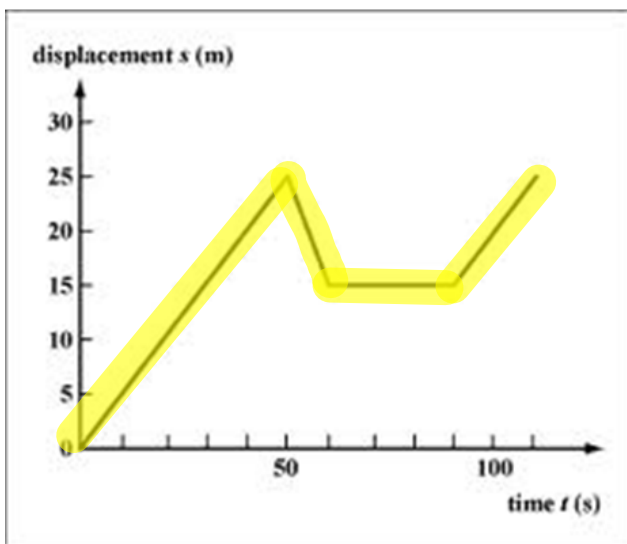
Displacement vs Time graphs

- Also called **position-time graphs**

- Very similar to distance-time graphs except:

-b/c we are dealing with displacement, not distance, the line can go back to zero and even negative.

The Moving man simulation

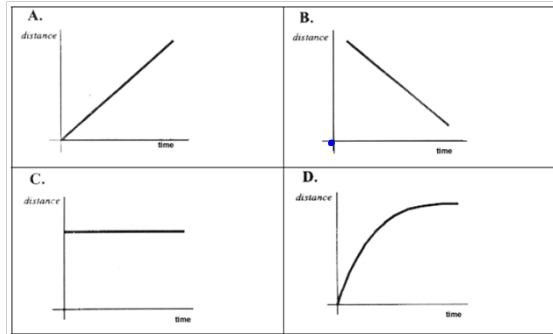


Practice Sheet 4

1. The distance-time graphs below represent the motion of a car. Match the descriptions with the graphs. **Explain your answers.**

Descriptions:

1. The car is stopped. **C**
2. The car is traveling at a constant speed. **A or B**
3. The speed of the car is decreasing. **D**
4. The car is coming back. **B**



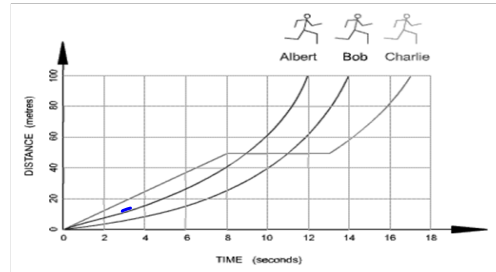
Graph A matches description _____ because _____.

Graph B matches description _____ because _____.

Graph C matches description _____ because _____.

Graph D matches description _____ because _____.

2. Use the following graph to answer the questions that follow.

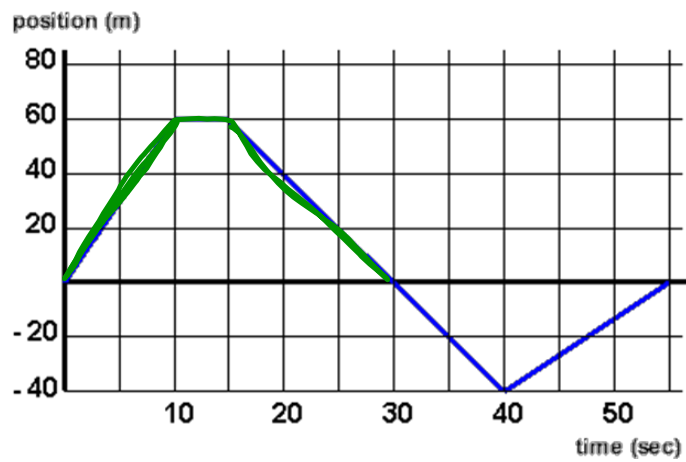


Look at the graph above. It shows how three runners ran a 100-meter race.

- a. Which runner won the race? **Albert**
- b. Which runner stopped for a rest? **Charlie**
- c. How long was the stop? **5 s**
- d. How long did Bob take to complete the race? **14s**
- e. Calculate Albert's average speed. (Figure the distance and the time first!)

$$v = \frac{d}{t} = \frac{100\text{m}}{12\text{s}} = 8.33\text{...}\frac{\text{m}}{\text{s}} = \boxed{8.3\frac{\text{m}}{\text{s}}}$$

3. The graph below is a graph showing the motion of a car.



a. Describe the motion of the car in general terms.

b. Calculate the velocity of the car for the first 10 s of driving.

$$\vec{v} : \text{slope} = \frac{60\text{m}}{10\text{s}} = 6.0\text{m/s}$$

c. Calculate the velocity of the car for the first 30 s of driving.

$$0\text{ m/s}$$

d. How long was the car at rest (stopped) for?

$$5\text{ s}$$

Attachments

The Moving man simulation.jar